



COLLEGE OF HEAVENS

(0-16) LINEMEN

POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
Skink Runner Lineman	60.000	8	2	3+	4+	8+	Dodge, Stunty	A	GPS
Norse Raider Lineman	50.000	6	3	3+	4+	8+	Block, Drunkard	G	AS
Eagle Warrior Linewoman	50.000	6	3	3+	4+	8+	Dodge	G	AS

(0-4) BLITZERS

POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
Noble Blitzer	105.000	7	3	3+	4+	9+	Block, Catch	AG	PS
Norse Berserker	90.000	6	3	3+	5+	8+	Block, Frenzy, Jump Up	GS	AP
Piranha Warrior Blitzer	85.000	7	3	3+	5+	8+	Dodge, Hit and Run, Jump Up	AG	S

(0-2) THROWERS

POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
Human Thrower	80.000	6	3	3+	2+	9+	Pass, Sure Hands	GP	AS
Python Warrior Thrower	75.000	6	3	3+	3+	8+	Dodge, On the Ball, Pass, Safe Pass	GP	AS

(0-6) BLOCKERS

POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
Saurus Blocker	85.000	6	4	5+	6+	10+		GS	A
Jaguar Warrior Blocker	100.000	6	4	3+	5+	9+	Defensive, Dodge	GS	A

(0-2) SPECIALS

POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
Chamaleon Skink	70.000	7	2	3+	3+	8+	Dodge, On the Ball, Shadowing, Stunty	A	GPS
Valkyrie	95.000	7	3	3+	3+	8+	Catch, Dauntless, Pass, Strip Ball	AGP	S