

## DWARF

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-12	Dwarf Blocker Linemen	70.000	4	3	4+	5+	10+	Block, Tackle, Thick Skull	GS	A
0-2	Runners	85.000	6	3	3+	4+	9+	Sure Hands, Thick Skull	GP	AS
0-2	Blitzers	80.000	5	3	3+	4+	10+	Block, Thick Skull	GS	AP
0-2	Troll Slayers	95.000	5	3	4+	-	9+	Block, Dauntless, Frenzy, Thick Skull	GS	A
0-1	Deathroller	170.000	4	7	5+	-	11+	Break Tackle, Dirty Player (+2), Juggernaut, Loner (5+), Mighty Blow (+1), No Hands, Secret Weapon, Stand Firm	S	AG
<b>0-8 Re-Roll di Squadra:</b> 50.000 gp									<b>Tier:</b> 1	
<b>Regole Speciali:</b> Old World Classic, Worlds Edge Superleague									<b>Medico:</b> SI	

## ELVEN UNION

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-12	Linemen	60.000	6	3	2+	4+	8+		AG	S
0-2	Throwers	75.000	6	3	2+	2+	8+	Pass	AGP	S
0-4	Catchers	100.000	8	3	2+	4+	8+	Catch, Nerves of Steel	AG	S
0-2	Blitzers	115.000	7	3	2+	3+	9+	Block, Side Step	AG	PS
<b>0-8 Re-Roll di Squadra:</b> 50.000 gp									<b>Tier:</b> 2	
<b>Regole Speciali:</b> Elven Kingdoms League									<b>Medico:</b> SI	

## GOBLIN

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-16	Goblin Linemen	40.000	6	2	3+	4+	8+	Dodge, Right Stuff, Stunty	A	GPS
0-1	Bomma	45.000	6	2	3+	4+	8+	Bombardier, Dodge, Secret Weapon, Stunty	A	GPS
0-1	Looney	40.000	6	2	3+	-	8+	Chainsaw, Secret Weapon, Stunty	A	GS
0-1	Fanatic	70.000	3	7	3+	-	8+	Ball & Chain, No Hands, Secret Weapon, Stunty	S	AG
0-1	Pogoer	75.000	7	2	3+	5+	8+	Dodge, Pogo Stick, Stunty	A	GPS
0-1	'Ooligan	65.000	6	2	3+	6+	8+	Dirty Player (+1), Disturbing Presence, Dodge, Right Stuff, Stunty	A	GPS
0-1	Doom Diver	60.000	6	2	3+	6+	8+	Right Stuff, Stunty, Swoop	A	GS
0-2	Trained Trolls	115.000	4	5	5+	5+	10+	Always Hungry, Loner (3+), Mighty Blow (+1), Projectile Vomit, Really Stupid, Regeneration, Throw Team-Mate	S	AGP
<b>0-8 Re-Roll di Squadra:</b> 60.000 gp									<b>Tier:</b> 3	
<b>Regole Speciali:</b> Badlands Brawl, Bribery and Corruption, Underworld Challenge									<b>Medico:</b> SI	

## HALFLING

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-16	Halfling Hopeful Linemen	30.000	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	A	GS
0-2	Halfling Heftys	50.000	5	2	3+	3+	8+	Dodge, Fend, Stunty	AP	GS
0-2	Halfling Catchers	55.000	5	2	3+	5+	7+	Catch, Dodge, Right Stuff, Sprint, Stunty	A	GS
0-2	Altern Forest Treemen	120.000	2	6	5+	5+	11+	Mighty Blow (+1), Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Timmm-ber!	S	AGP
<b>0-8 Re-Roll di Squadra:</b> 60.000 gp									<b>Tier: 3</b>	
<b>Regole Speciali:</b> Halfling Thimble Cup, Old World Classic									<b>Medico: SI</b>	

## HIGH ELF

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-16	Linemen	70.000	6	3	2+	4+	9+		AG	PS
0-2	Throwers	100.000	6	3	2+	2+	9+	Cloud Burster, Pass, Safe Pass	AGP	S
0-4	Catchers	90.000	8	3	2+	5+	8+	Catch	AG	S
0-2	Blitzers	100.000	7	3	2+	4+	9+	Block	AG	PS
<b>0-8 Re-Roll di Squadra:</b> 50.000 gp									<b>Tier: 1</b>	
<b>Regole Speciali:</b> Elven Kingdoms League									<b>Medico: SI</b>	

## HUMAN

Q.TA'	POSIZIONE	COSTO	MA	ST	AG	PA	AV	ABILITA' & TRATTI	PRIM.	SECOND.
0-16	Human Linemen	50.000	6	3	3+	4+	9+		G	AS
0-2	Throwers	80.000	6	3	3+	2+	9+	Pass, Sure Hands	GP	AS
0-4	Catchers	65.000	8	2	3+	5+	8+	Catch, Dodge	AG	PS
0-4	Blitzers	85.000	7	3	3+	4+	9+	Block	GS	AP
0-3	Halfling Hopefuls	30.000	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty	A	GS
0-1	Ogre	140.000	5	5	4+	5+	10+	Bone Head, Loner (4+), Mighty Blow (+1), Thick Skull, Throw Team-Mate	S	AG
<b>0-8 Re-Roll di Squadra:</b> 50.000 gp									<b>Tier: 2</b>	
<b>Regole Speciali:</b> Old World Classic									<b>Medico: SI</b>	